QUARTARONE

GUITAR REVERIES

USER MANUAL

THANK YOU

Thank you so much for purchasing our very first Kontakt Instrument; Quartarone Guitar Reveries!

We hope this instrument library will bring you plenty of joy and inspire you to create new and interesting sounds that will greatly enhance your music.

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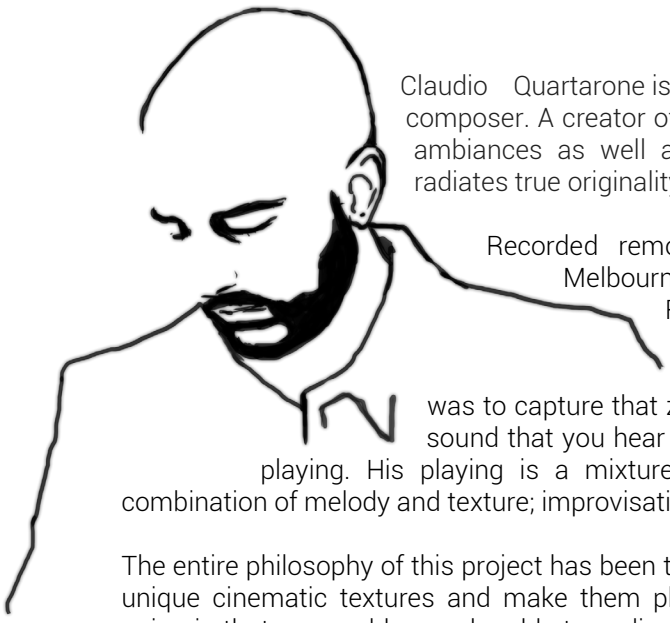
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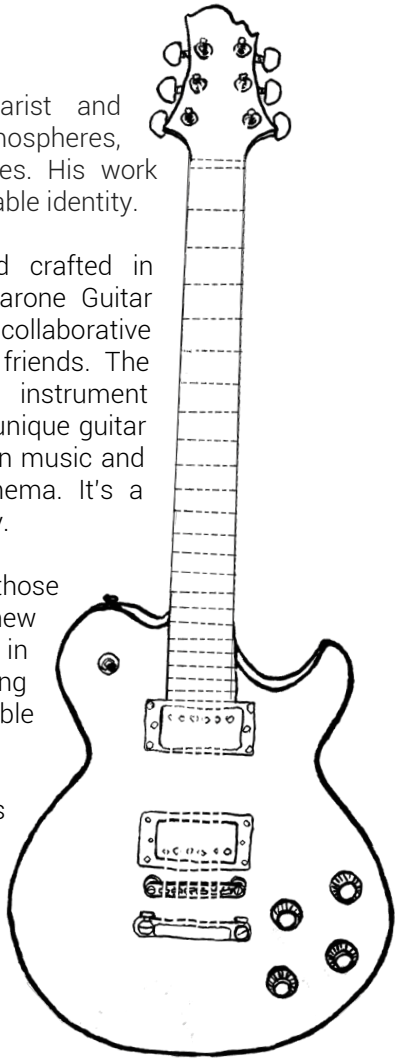
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BACKGROUND





Claudio Quartarone is an Italian guitarist and composer. A creator of unique sound atmospheres, ambiances as well as inspired melodies. His work radiates true originality and an unmistakable identity.

Recorded remotely in Italy, and crafted in Melbourne Australia, Quartarone Guitar Reveries was a collaborative project between friends. The purpose of this instrument was to capture that zealous spirit and unique guitar sound that you hear from Claudio's own music and playing. His playing is a mixture of Jazz and Cinema. It's a combination of melody and texture; improvisation that tells a story.

The entire philosophy of this project has been to try and recreate those unique cinematic textures and make them playable. But we knew going in that we would never be able to replicate his playing style in full. So instead we opted for a more 'sound-design' approach, adding the ability to adjust and create your own sounds out of the available tools, but still connected to the same style and timbre.

This is not a realistic sounding guitar simulator. That is not its purpose. Instead it is a surreal sounding instrument, full of ambience and character; a tool for adding texture to your music.

All of the sounds you hear originated from Claudio's own guitar.

INSTALLATION + SETUP

STEP 1

Install the latest version of the Kontakt Player, or the latest version of Kontakt 6. The Kontakt Player is free and can be downloaded from Native Instruments here:
https://www.native-instruments.com/en/products/komplete/samplers/kontakt-6-player/free-download/
PLEASE NOTE: You DO NOT have to have the full version of Kontakt 6 in order to use this library.

STEP 2

Also please make sure you have the latest version of Native Access installed on your computer so you can register and use the library. You may already have it if you have tried to download the Kontakt Player. You can download Native Access from Native Instruments here:
https://www.native-instruments.com/en/specials/native-access/

STEP 3

Once you have purchased your Kontakt library, you should have received two important items; (a) the download link for the library, and (b) your serial number for registering it with Native Access.
PLEASE NOTE: You will need double the hard drive space than what the library uses in order to download and extract it as the files will be zipped. To unzip the files you'll need a program such as WinRAR or iZip installed on your computer.

STEP 4

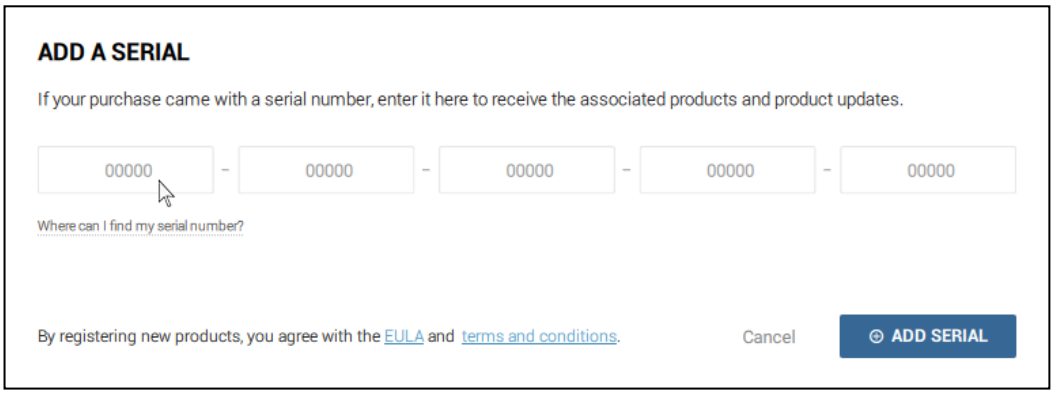
Once downloaded, extract the zipped product files to your preferred hard drive and folder location. This would preferably be where you store all of your other libraries and instrument files.

STEP 5



Start-up Native Access, login to your account and click on the "Add a serial" button.

Input the serial number you received with your purchase and click on "Add serial".



STEP 6

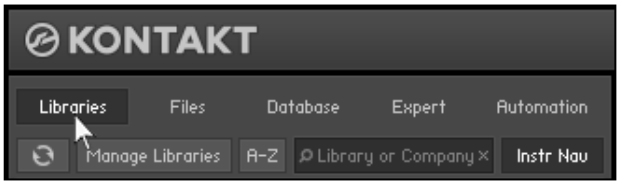


Go to the "Not Installed" section of Native Access, find "Quartarone Guitar Reveries" and click on "Add Library". Next click on "Browser" and find the folder where you unzipped the Kontakt library. Then press "Install".

Your library should now be fully installed and usable via Kontakt Player or Kontakt 6 on your computer!

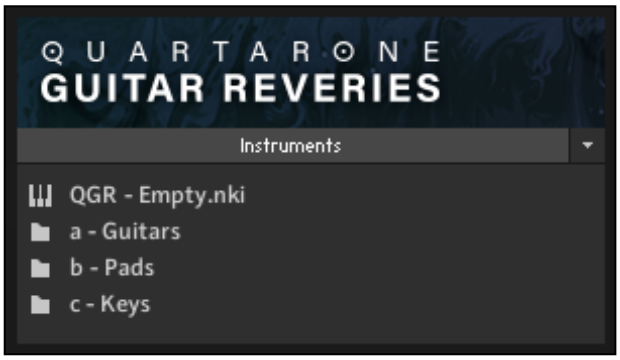
STEP 7

Start up the free Kontakt Player or the latest version of Kontakt 6.
Navigate the top left "Libraries" panel to find your installed library.



STEP 8

Open the library "Instruments" and double-click on the preset in the folder of your choice, or drag and drop to the main area the preset you would like to load.



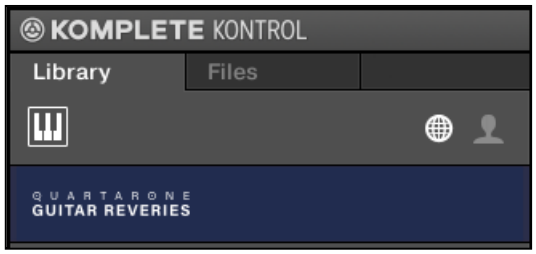
PLEASE NOTE: In order to use our libraries you must have the latest version of Kontakt or Kontakt Player installed. We update our libraries as regularly as possible so you will need the latest version(s) on your system in order to use them.

STEP 9

Enjoy your new instrument!

If you are new to Kontakt, please download and read the manual from Native Instruments to familiarise yourself with it, as well as learn how to use it with your DAW and this library. You can find the manual online here: https://www.native-instruments.com/en/products/komplete/samplers/kontakt-6/downloads/

N K S





This library is also NKS compatible. This means you can use it via Komplete Kontrol as well as Maschine, along with your Native Instruments hardware of choice.

Once you have installed the instrument via Native Access, as outlined in "Installation + Setup", you will automatically be able to access it via Komplete Kontrol on your system.

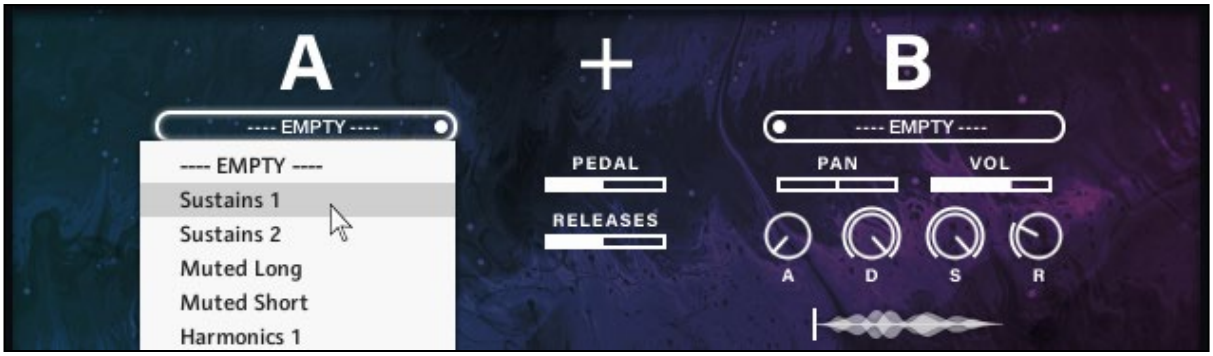
All the main parameters are mapped to knobs and labelled on your hardware which you can access by cycling through "pages" on the hardware after loading a preset.

For more information on NKS, controllers like Komplete Kontrol and Maschine, you can visit Native Instruments here: *https://www.native-instruments.com/en/specials/komplete/this-is-nks/*

OVERVIEW

SOUND SOURCES:
Quartarone Guitar Reveries primarily works by combining two sound sources in order to create new and interesting resulting sounds. All of these sound sources are sampled from a Greg Bennett AV7BK Electric Guitar, then processed and edited for use in the library. In total we have 26 sound sources, ranging from regular guitar sounds to more abstract sources like time-stretched pads and granular effects.

The sound sources are selected from one of two drop-down menus.



NOISES:



To add a little extra bit of depth, there are also noise samples. The finger noises (releases) are triggered by releasing the finger from a note on your MIDI keyboard. And the string dampening/sliding noises (pedal) are triggered by taking your foot off the sustain pedal of your MIDI keyboard.

By turning the volume slider down (all the way to the left) you are essentially turning off the noise samples.

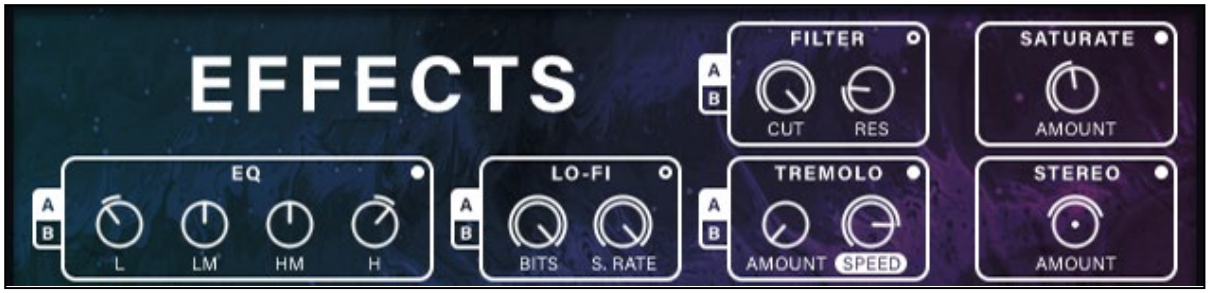
CIRCLE CONTROLS:



These are the main effect controls for the instrument on the main page. And these affect both Sound Sources A and B simultaneously. The larger the iris/circle dilates, the more intense an effect is. In the case of the low-pass filter, the smaller the iris/circle, the more the filter is applied.

For more info about everything on the main page, head to "Main Page in Detail" on Page 7 of this manual.

EFFECTS:
The effects page is where you can go more in-depth on adjusting specific effects for Sound Source A or B individually. The only effects that manipulate both sound sources together (as well as the noises) are the Reverb, Stereo and Saturation effects.

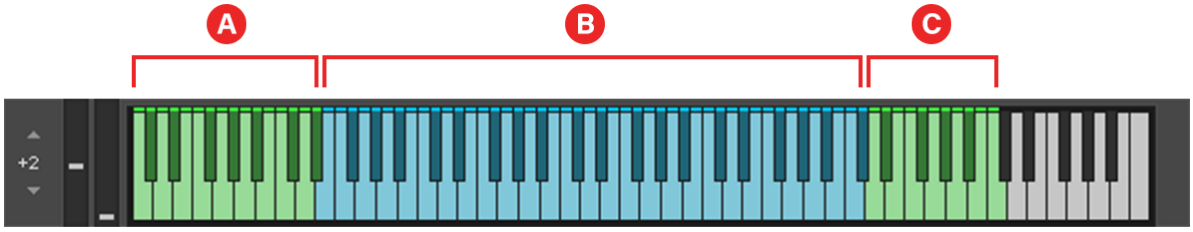


For more info about everything on the effects page, head to "Effects Page in Detail" on Page 9 of this manual.

KEYBOARD RANGE:
Instead of cutting off from the lowest and highest playable notes on an electric guitar (E1 and Db5), we instead decided to add even lower and higher notes that go all the way to C0 and all the way up to C6. These are not newly sampled however, instead it is E1 pitched down to C0, and Db5 pitched up to C6.

The reason we did this, is so that this instrument can be used and played more like a keyboard – so sounds and textures like Pads and more Granular sounds can be used in the lower range and the higher range of the keyboard.
The only sound sources that operate slightly differently are Harmonics 1 and 2. Harmonics 1 is sampled from C3 (being the lowest sampled note), and Harmonics 2 is sampled from C2 (being the lowest sampled note).

As mentioned in the 'Background' section of this manual, we are aiming for "surrealism", not "realism".

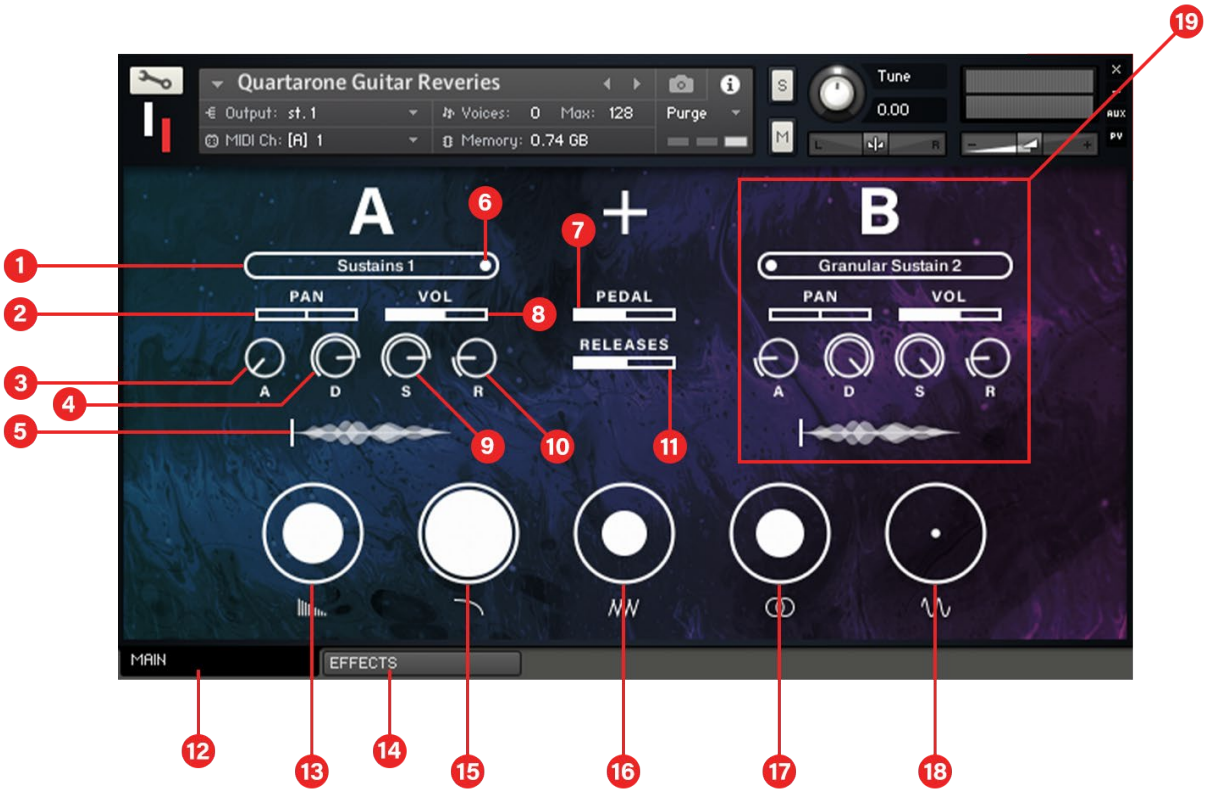


A – Lower Playable Range (C0 to Eb1)
This is the lower playable range of the instrument.

B – Sampled Playable Range (E1 to Db5)
This is the actual fully sampled range of the instrument and its various sound sources.

C – High Playable Range (D5 to C6)
This is the higher playable range of the instrument.

MAIN PAGE IN DETAIL

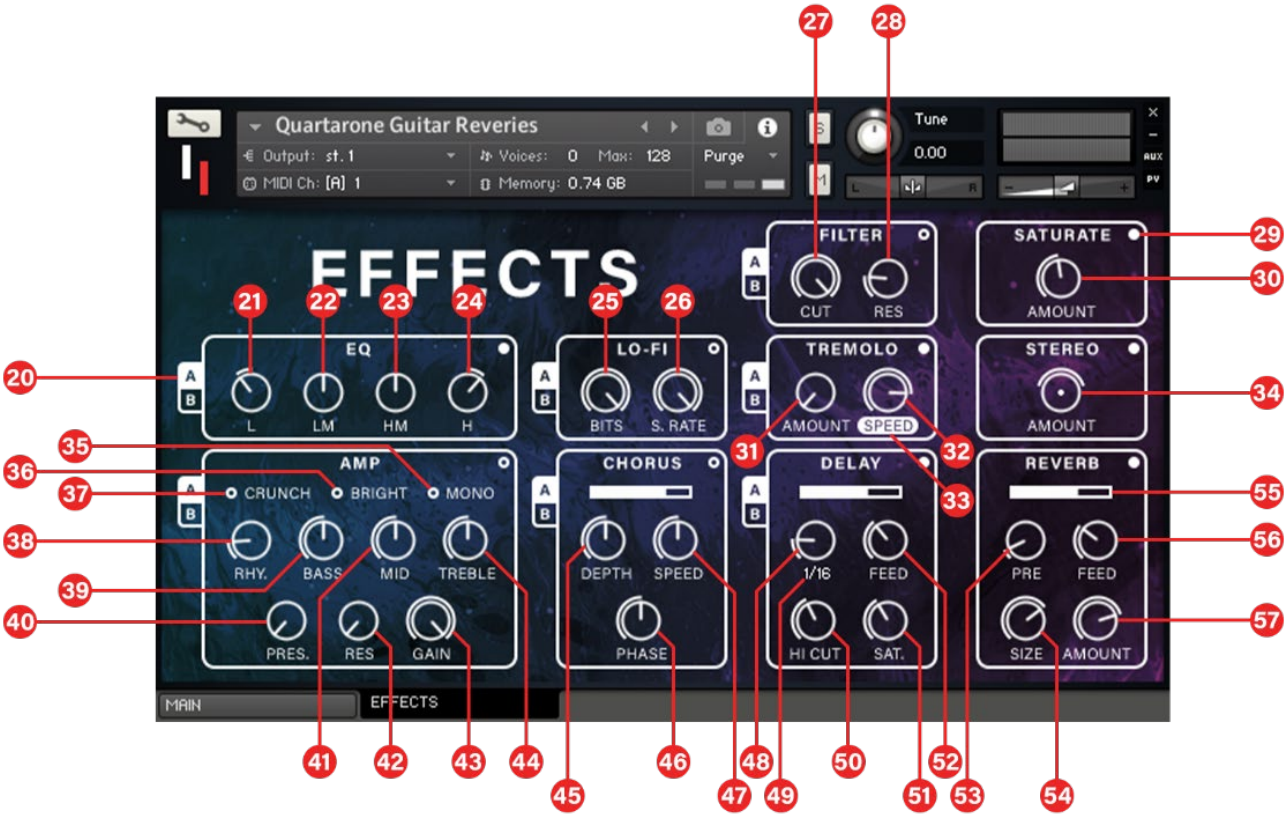


#	NAME	DESCRIPTION
1	Sound Source Menu	Select your Sound Source from this drop-down menu.
2	Panning	Pans the signal left to right.
3	Attack	Adjusts the attack of the Sound Source. Higher values result in a softer attack.
4	Decay	Adjusts the decay of the Sound Source. Lower values result in a faster decay.
5	Sample Start	Controls the start position of the samples loaded into the Sound Source.
6	On/Off Button	Turns the Sound Source On or Off.
7	Pedal Volume	Adjusts the volume of the dampening finger noise when using the keyboard pedal.
8	Volume	Adjusts the volume level of the Sound Source.
9	Sustain	Adjusts the sustain of the Sound Source. Lower values result in a softer sustain sound.
10	Release	Adjusts the release of the Sound Source. Higher values result in a slower release decay.
11	Releases Volume	Adjusts the volume of the finger noise that plays on the release of the keys.
12	Main Page	Highlights which page you are on. Switch between the Main and Effects pages.

MAIN PAGE IN DETAIL - CONTINUED

#	NAME	DESCRIPTION
13	Wet	Adjusts the amount of Delay and Reverb for both Sound Sources (this targets their volume slider on the effects page).
14	Effects Page	Highlights which page you are on. Switch between the Main and Effects pages.
15	Filter	Adjusts the low-pass filter's Cutoff amount for both Sound Source A and B. Control the filter with the expression wheel by default (CC#11).
16	Saturate	Sets the amount of Saturation for both Sound Source A and B.
17	Wide	Sets the width of the stereo field for both Sound Source A and B. Lower values close it until the signal becomes mono.
18	Tremolo	Controls the depth of the LFO modulation for both Sound Sources.
19	Sound Source Section	This section is representative of the way things are grouped for each Sound Source on the Main Page. In this case, all of these parameters would only affect Sound Source B.

EFFECTS PAGE IN DETAIL



#	NAME	DESCRIPTION
20	A/B Switch	Switch between effects for Sound Source A and B.
21	EQ Low	Adjusts the volume of low frequencies for the Sound Source.
22	EQ Low-Mid	Adjusts the volume of low-middle frequencies for the Sound Source.
23	EQ High-Mid	Adjusts the volume of high-middle frequencies for the Sound Source.
24	EQ High	Adjusts the volume of the high frequencies for the Sound Source.
25	Lo-Fi Bits	Determines the sound's resolution in bits. Lower values result in a stronger Lo-Fi effect.
26	Lo-Fi Sample Rate	Reduces the high frequency response and overall signal quality. The highest value turns the effect off.
27	Filter Cutoff	Adjusts the low-pass filter cutoff amount (the Filter circle control on the main page affects this knob).
28	Filter Resonance	Adjusts the amount of resonance for the low-pass filter.
29	Effect On/Off Switch	Turns the effect On or Off.
30	Saturation Amount	Expands, compresses and distorts the signal. Affects both Sound Source A and B (the Saturate circle control on the main page affects this knob).
31	Tremolo Depth	Controls the amount of tremolo/LFO modulation (the Tremolo circle control on the main page affects this knob).

EFFECTS PAGE IN DETAIL - CONTINUED

#	NAME	DESCRIPTION
32	Tremolo Speed	Controls the speed of the tremolo/LFO modulation.
33	Tremolo Speed Sync	Turning this On synchronizes the Tremolo to the host.
34	Widening Amount	Sets the width of the stereo field for both Sound Source A and B. Lower values close it until the signal becomes mono (the Wide circle control on the main page affects this knob).
35	Amp Mono On/Off	Makes the module work like a mono effect if turned on. Ignores the Sound Source panning if turned On and causes the signal to become mono.
36	Amp Bright On/Off	Adds brightness to the "Rhythm Channel".
37	Amp Crunch On/Off	Adds crunch distortion to the "Rhythm Channel".
38	Amp Rhythm Pre-Gain	Controls the amount of preamp overdrive of the "Rhythm Channel" for the Amp.
39	Amp Bass	Adjusts the Amplifier's low frequency response.
40	Amp Presence	Boosts the Amplifier's frequency response in the upper midrange.
41	Amp Mid	Adjusts the Amplifier's middle frequency response.
42	Amp Resonance	Controls the low range frequency response in the poweramp.
43	Amp Gain	Controls the master volume of both channels and the poweramp saturation.
44	Amp Treble	Adjusts the Amplifier's high frequency response.
45	Chorus Depth	Sets the amount of LFO modulation that's applied to the signal. Higher values result in a stronger Chorus effect.
46	Chorus Phase	Adjusts the Phase difference between the two LFO's that drive the left and right stereo channels.
47	Chorus Speed	Sets the speed of the LFO modulating the signal.
48	Delay Time	Adjusts the delay time, synchronized to the tempo of your host.
49	Delay Note Type	Adjusts the note-length of the delay.
50	Delay High-Cut	Cuts the high frequency content in the feedback path of the delay and non-resonant filter. The filter is off if turned fully clockwise.
51	Delay Saturation	Adds a tube-like saturation at the delay input. Turning it clockwise pushes the sound from subtle warmth to overdrive. Turned fully counter-clockwise turns off the effect.
52	Delay Feedback	Adjusts the level of the signal that is fed back to the delay's input. Increasing feedback adds delay repetitions.
53	Reverb Pre	Length of delay before Reverb takes effect.
54	Reverb Size	Adjusts the swell, reflection pattern and decay of the reverb effect, giving the impression of differently sized spaces.
55	Effect Volume	Adjusts the send level volume of the effect.
56	Reverb Feedback	Increasing feedback creates a longer reverb decay.
57	Reverb Amount	Adjusts the amount of diffusion applied to the signal resulting in a stronger reverb effect.

RECOMMENDED SYSTEM SPECS

In general, the better your system, the better any library will run with it. But you don't need to have the highest specs on your computer to run a library like QGR. That being said it, the better the system, the less headaches you will have when it comes to things like memory shortages, latency and CPU spikes. Especially while running several libraries, plug-ins and programs together when working in your DAW of choice.

If you run into any issues, please don't hesitate to get in touch with us. We'll try and help in any way we possibly can!

REQUIRES:	Internet Connection (for authorisation and installation) KONTAKT PLAYER (version 6.2 and higher) or KONTAKT full (version 6.2 and higher). *Please look into the KONTAKT PLAYER system requirements.*
OS:	For a PC: At least Windows 7 or higher (although support for Windows 7 is slowly being phased out). For a Mac: macOS 10.12 or higher.
HARD DRIVE:	19GB for Installation. Total unzipped size is 9.5GB (17GB of uncompressed samples).
CPU:	To run efficiently, an equivalent to an Intel i7 processor or higher is recommended.
MEMORY:	A system with at least 16GB of RAM is recommended. Minimum of 8GB.
HOST:	KONTAKT PLAYER and KONTAKT work with almost any DAW. But please look into what your system can handle, especially if you're already running large projects and templates.

FULL PRESET LIST

"Quartarone Guitar Reveries" comes with a total of 150 nki presets to get you started, as listed below. However, there is also the "QGR – Empty" preset with which you can begin creating your own unique sounds from scratch.

GUITARS	PADS	KEYS
01 – Simple And Clean	01 – Summer	01 – Arpe Diem
02 – Simple And Sweet	02 – Reverse Pad A	02 – Dy Nasty
03 – Simple And Wide	03 – Reverse Pad B MW	03 – Moments In Reverse
04 – Air Guitar	04 – Reverse Pad C	04 – Trinity
05 – Leslie	05 – Reverse Pad D	05 – Johnny One MW
06 – Power And Dirt	06 – Reverse Pad E	06 – No Church In The Wild
07 – Call And Answer	07 – Space Between Spaces	07 – Joy of Noise
08 – Vibrato Twang	08 – An Endless Ocean MW	08 – You're Breaking Up
09 – Side To Side	09 – Space Dirt MW	09 – We're Breaking Up
10 – The Mute	10 – Pipe MW	10 – Outer Space MW
11 – The Delayed Mute	11 – Crashing Waves MW	11 – Volcanic Grains MW
12 – The Chorus Mute	12 – Metallic Rings	12 – Spook
13 – Just Harmonics A	13 – Koi Pad MW	13 – What Did You Say
14 – Just Harmonics B	14 – At East MW	14 – Amplified Flutter MW
15 – Just Harmonics C	15 – Distorted Pad A	15 – Buzzsaw
16 – Big Tremolo Ensemble MW	16 – Distorted Pad B MW	16 – Cygni Pluck
17 – Keeping Up	17 – Psalm MW	17 – Kitten Growl
18 – Delta MW	18 – Grain Pad A MW	18 – I Said Goodbye
19 – Bass-Like	19 – Grain Pad B MW	19 – Organic Almond
20 – Distorted Bass-Like	20 – Grain Pad C	20 – Robin In Da Hood MW
21 – Bet Hoven	21 – Grain Pad D MW	21 – Till It Drops
22 – Come On Go Back	22 – Grain Pad E MW	22 – Titanica
23 – Elvis Warehouse	23 – Unknown Destination	23 – CSI
24 – Glass Menagerie	24 – Beach Congregation MW	24 – Big Bass MW
25 – Mastermind	25 – Feedback Pad MW	25 – Soft Woodwinds MW
26 – Natural Two	26 – Sleeping Beauty MW	26 – Soft Keys A
27 – Red Carpet	27 – Incoming Storm MW	27 – Soft Keys B
28 – Aida	28 – Atonal Pad A	28 – Soft Keys C
29 – Thoughts Of Birds MW	29 – Atonal Pad B MW	29 – Underwwater March
30 – The Funk Mute	30 – Atonal Pad C MW	30 – Percussive Element A
31 – Thin Twang	31 – Immolation MW	31 – Percussive Element B
32 – Thicc Twang	32 – Proxima Centauri MW	32 – Follow The Leader
33 – Firefly	33 – Dreaming Of Clouds MW	33 – Reveries
34 – The Sweet Mute MW	34 – Over The Hill MW	34 – Abstract Mind
35 – Four Decades Late	35 – Pulsing In Reverse	35 – Martian Landscape
36 – Slow Attack	36 – Gliese	36 – Reverberating Circuit
37 – Answer The Call	37 – Rotation MW	37 – The Looking Glass
38 – Tremolo Reveries MW	38 – Leading Pad MW	38 – Cosmic Trail MW
39 – Angelic Melody MW	39 – Subtle Wind MW	39 – Segments In Reverse
40 – Angelic Grains MW	40 – String Theory MW	40 – Distorted Segments
41 – Distorted Signals	41 – Mechanical Creatures MW	41 – Johnny Two MW
42 – The Space Mute	42 – Gloom And Light MW	42 – Playing With Fire
43 – Call And Reflect	43 – 1984 MW	43 – Wide LoFi MW
44 – Answer The Harmonic	44 – Muddy Recollection	44 – Glassy Aura
45 – Lunar Punk	45 – Entering The Atmosphere MW	45 – Soft Harpsichord
46 – Field Echo	46 – Bowed Fantasy	46 – Mellotron MW
47 – Waves Of Trem MW	47 – Floating On Air MW	47 – LoFi Ringing
48 – The Soft Mute	48 – Gorgan MW	48 – Delay Tactics
49 – Minds Eye	49 – Distant Voices MW	49 – Keep Going
50 – Bright Haven	50 – Cicadas MW	50 – Abstraction MW

F A Q

WHAT IS THE DIFFERENCE BETWEEN THE KONTAKT PLAYER AND THE FULL VERSION OF KONTAKT?

The Kontakt Player is a free version of the Kontakt engine that's available to download from Native Instruments by anybody. It works with licensed libraries (like this one). The licensed libraries will appear on the left library panel.
The full version of Kontakt works the exact same way, however it also allows you to have more flexibility with editing. The full version also allows you to use other expansive Kontakt Libraries that would otherwise be unavailable. For more information on the differences please visit the Native Instruments website:
https://www.native-instruments.com/en/products/komplete/samplers/kontakt-6-player/kontakt-6-player-vs.-kontakt-6/

CAN I AUTHORISE MY LIBRARY OFFLINE?

Unfortunately access to an internet connection on your system is mandatory for you to be able to authorise the library through Native Access.

CAN I REDOWNLOAD THE LIBRARY AGAIN?

If you have lost your files and have no backups you can contact our support on our website and we will resend you those files as a new download link. But please keep your initial receipt email on file so we can identify your purchase.

CAN I INSTALL THE LIBRARY ON MORE THAN ONE COMPUTER?

Yes, as long as you are the only user, you can install the library on multiple systems. As long as you can connect to Native Access and your Native Instruments user account, you can reauthorise the library again.

WHY IS MY DOWNLOAD SO SLOW?

This may depend on the servers hosting the library for download. We use a third party company for hosting downloads, and their servers are normally quite fast, but sometimes your ISP may throttle your connection speed based on demand and/or the time of day. If you're having trouble downloading the files, wait for a little bit and try again.

CAN I REFUND MY PURCHASE?

If you have already authorised and activated the library through Native Access, then unfortunately we cannot offer you a refund. However if you have yet to authorise the library then you can contact support and request a refund.

I HAVE LOST MY SERIAL NUMBER

The authorisation number that you receive with your initial purchase is very important to keep, but in some cases it's possible that you will lose this number. In this case you should be able to find your serial number online in your Native Instruments user account. Once you log in to your account, go to "My Products and Serials".
You can log in to your account here: https://www.native-instruments.com/en/my-account/

I GOT A "SAMPLES MISSING" ERROR MESSAGE WHEN TRYING TO OPEN THE LIBRARY IN KONTAKT / KONTAKT PLAYER

Sometimes when you move a library to a new location, it's possible that some files could become missing, or the library's folder structure changes. In these cases it's always good to keep the original library zip files as backups. But in case you don't have those backups, the safest thing to do is to contact us for a new download link. This will ensure you get all those missing files.

F A Q - C O N T I N U E D

I HAVE DOWNLOADED THE LIBRARY BUT I DON'T KNOW HOW TO EXTRACT THE FILES

Fortunately this is not an overly technical task. But you do need a standard zip program installed on your computer. There are a few different options you can try depending on whether you have a PC or a Mac. Here are a few options for free zip software we found below.
For PC there's 7-zip and WinRAR.
For Mac there's iZip (and a Mac version of WinRAR should also be available).

WHEN I TRY TO OPEN THE LIBRARY I GET AN ERROR THAT SAYS "YOUR VERSION OF KONTAKT IS TOO OLD"

This can happen when you try to open a Kontakt Library with an older version of Kontakt/Kontakt Player. You simply need to update your version of the free Kontakt Player through Native Access, or upgrade to the newest iteration of the full version of Kontakt (at the time of writing this manual, that is Kontakt 6.2). Once you have done that, all the presets in the library should load just fine. But in case you have any further issues in this regard, please get in touch with Native Instruments and they should be able to help you out.

I'VE REGISTERED AND INSTALLED MY LIBRARY BUT I CAN'T SEE IT IN KONTAKT.

If you can't see your library in the library browser, it may be set to 'hidden'. To change this, navigate to the settings (the top-right cog icon in Kontakt), go to 'Libraries' and see if your library is unmarked. If it is, then simply mark it and it will now display in the left library panel.

For any additional questions and concerns, please get in touch with us through our support email:
support@valiantsamples.com

VALIANT SAMPLES

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